

**Practice Sheet #07 with Solutions**

Topic: **Pointer in C**

Date: 23-02-2017

- 1- Assume the following C variable declaration

```
int *A [10], B[10][10];
```

Of the following expressions I A[2] II A[2][3] III B[1] IV B[2][3] which will not give compile-time errors if used as left hand sides of assignment statements in a C program?

**A. I, II, and IV only**

**B. II, III, and IV only**

**C. II and IV only**

**D. IV only**

- 2- The following program fragment is written in a programming language that allows variables and does not allow nested declarations of functions.

```
global int i = 100, j = 5;
void P(x)
{
    int i = 10;
    print(x + 10);
    i = 200;
    j = 20;
    print(x);
}
main()
{
    P(i + j);
}
```

If the programming language uses static scoping and call by need parameter passing mechanism, the values printed by the above program are

**A. 115, 220**

**B. 25, 220**

**C. 25, 15**

**D. 115, 105**

- 3- The following program fragment is written in a programming language that allows variables and does not allow nested declarations of functions.

```
global int i = 100, j = 5;
void P(x)
{
    int i = 10;
    print(x + 10);
    i = 200;
    j = 20;
    print(x);
}
main()
{
    P(i + j);
}
```

If the programming language uses dynamic scoping and call by name parameter passing mechanism, the values printed by the above program are :

**A. 115, 220**

**B. 25, 220**

**C. 25, 15**

**D. 115, 105**

- 4- Consider the C program shown below.

```
#include <stdio.h>
#define print(x) printf("%d ", x)
int x;
void Q(int z)
{
    z += x;
    print(z);
}
void P(int *y)
{
    int x = *y + 2;
    Q(x);
    *y = x - 1;
    print(x);
}
```

```

}
main(void)
{
    x = 5;
    P(&x);
    print(x);
}

```

The output of this program is

- A. 12 7 6
- B. 22 12 11
- C. 14 6 6
- D. 7 6 6

5- What does the following C-statement declare?

```
int ( * f) (int * ) ;
```

- A. A function that takes an integer pointer as argument and returns an integer.
- B. A function that takes an integer as argument and returns an integer pointer.
- C. **A pointer to a function that takes an integer pointer as argument and returns an integer.**
- D. A function that takes an integer pointer as argument and returns a function pointer

6- Consider this C code to swap two integers and these five statements after it:

```

void swap(int *px, int *py)
{
    *px = *px - *py;
    *py = *px + *py;
    *px = *py - *px;
}

```

S1: will generate a compilation error S2: may generate a segmentation fault at runtime depending on the arguments passed S3: correctly implements the swap procedure for all input pointers referring to integers stored in memory locations accessible to the process S4: implements the swap procedure correctly for some but not all valid input pointers S5: may add or subtract integers and pointers.

- A. S1
- B. S2 and S3

**C. S2 and S4**

**D. S2 and S5**

7- What is printed by the following C program?

```
include <stdio.h>
int f(int x, int *py, int **ppz)
{
    int y, z;
    **ppz += 1;
    z = **ppz;
    *py += 2;
    y = *py;
    x += 3;
    return x + y + z;
}

void main()
{
    int c, *b, **a;
    c = 4;
    b = &c;
    a = &b;
    printf( "%d", f(c,b,a));
    getchar();
}
```

**A. 18**

**B. 19**

**C. 21**

**D. 22**

8- Output of following program?

```
#include <stdio.h>
int fun(int n, int *f_p)
{
    int t, f;
    if (n <= 1)
    {
        *f_p = 1;
        return 1;
    }
    t = fun(n- 1,f_p);
```

```

    f = t+ * f_p;
    *f_p = t;
    return f;
}

int main()
{
    int x = 15;
    printf (" %d \n", fun(5, &x));
    return 0;
}

```

**A. 6**

**B. 8**

**C. 14**

**D. 15**

9- What does the following program print?

```

#include
void f(int *p, int *q)
{
    p = q;
    *p = 2;
}
int i = 0, j = 1;
int main()
{
    f(&i, &j);
    printf("%d %d \n", i, j);
    getchar();
    return 0;
}

```

**A. 2 2**

**B. 2 1**

**C. 0 1**

**D. 0 2**

10- #include<stdio.h>

```

int f(int *a, int n)
{
    if(n <= 0) return 0;
}

```

```
else if(*a % 2 == 0) return *a + f(a+1, n-1);
else return *a - f(a+1, n-1);
}
```

```
int main()
{
    int a[] = {12, 7, 13, 4, 11, 6};
    printf("%d", f(a, 6));
    getchar();
    return 0;
}
```

**A. -9**

**B. 5**

**C. 15**

**D. 19**

11- What is the return value of f(p,p), if the value of p is initialized to 5 before the call? Note that the first parameter is passed by reference, whereas the second parameter is passed by value.

```
int f(int &x, int c) {
    c = c - 1;
    if (c==0) return 1;
    x = x + 1;
    return f(x,c) * x;
}
```

**A. 3024**

**B. 6561**

**C. 55440**

**D. 161051**

12- The output of the following C program is \_\_\_\_\_.

```
void f1 (int a, int b)
{
    int c;
    c=a; a=b; b=c;
}
void f2 (int *a, int *b)
```

```

{
  int c;
  c=*a; *a=*b; *b=c;
}
int main()
{
  int a=4, b=5, c=6;
  f1(a, b);
  f2(&b, &c);
  printf ("%d", c-a-b);
  return 0;
}

```

- A. -5
- B. -4
- C. 5
- D. 3

13- What is the output of the following C code? Assume that the address of x is 2000 (in decimal) and an integer requires four bytes of memory.

```

#include <stdio.h>
int main()
{
  unsigned int x[4][3] = {{1, 2, 3}, {4, 5, 6},
                          {7, 8, 9}, {10, 11, 12}};
  printf("%u, %u, %u", x+3, *(x+3), *(x+2)+3);
}

```

- A. 2036, 2036, 2036
- B. 2012, 4, 2204
- C. 2036, 10, 10
- D. 2012, 4, 6

14- Consider the following function written in the C programming language. The output of the above function on input "ABCD EFGH" is

```

void foo (char *a)
{
  if (*a && *a != ` `)

```

```
{
    foo(a+1);
    putchar(*a);
}
```

- A. ABCD EFGH
- B. ABCD
- C. HGFE DCBA
- D. DCBA**

15- Consider the following C program segment.

```
# include <stdio.h>
int main( )
{
    char s1[7] = "1234", *p;
    p = s1 + 2;
    *p = '\0' ;
    printf ("%s", s1);
}
```

What will be printed by the program?

- A. 12
- B. 120400
- C. 1204
- D. 1034**

16- Consider the following C program.

```
# include <stdio.h>
int main( )
{
    static int a[] = {10, 20, 30, 40, 50};
    static int *p[] = {a, a+3, a+4, a+1, a+2};
    int **ptr = p;
    ptr++;
    printf("%d%d", prt-p, **ptr);
}
```

The output of the program is \_\_\_\_\_

- A. 140**
- B. 120



C. 100

D. 40

17- Predict the output of the program

```
int main()
{
char *ptr = "IITKharagpur";
printf("%c\n", *&*ptr);

getchar();
return 0;
}
```

A- I

B- II

C- IIT

D- IITK

18- Predict the output of the below code

```
#include<stdio.h>
```

```
int *fun()
{
    int x = 5;

    return &x;
}
```

```
int main()
{
    int *p = fun();
    fflush(stdin);
    printf("%d", *p);
    return 0;
}
```

A- **A garbage Address**

B- 5

C- Error at int \*p= fun();

D- Error at printf(“%d”, \*p);

19- Predict the output of the below code

```
#include<stdio.h>
```

```
int *fun()
{
```

```

        static int x = 5;
        return &x;
    }

    int main()
    {
        int *p = fun();
        fflush(stdin);
        printf("%d",*p);
    }

```

- A- A Garbage Address
- B- 5**
- C- Error at int \*p=fun();
- D- Error at printf(“%d”,\*p);

20- Predict the output of the below code

```

#include<stdlib.h>

int main()
{
    int x = 4;
    float y = 5.5;
    void *ptr;
    ptr = &x;
    printf("Integer variable is = %d", *((int*) ptr) );
    ptr = &y;
    printf("\nFloat variable is= %f", *((float*) ptr) );
    return 0;
}

```

- A- Integer variable is = 4  
Float variable is= 5.500000**
- B- Integer variable is = 5  
Float variable is= 4.000000
- C- Integer variable is = 4  
Float variable is= 5.000000
- D- Integer variable is = 5  
Float variable is= 5.500000

21- Predict the output of the below code

```

#include <stdio.h>
int main()
{
    int *ptr = NULL;
    printf("The value of ptr is %u", ptr);
    return 0;
}

```

- A- The value of ptr is 0**

- B- The value of ptr is 1
- C- Error at printf statement
- D- The value of ptr is a garbage value

22- Predict the output of the below code

```
#include<stdio.h>
int main()
{
    int a = 10;
    void *ptr = &a;
    printf("%d", *ptr);
    return 0;
}
```

- A- 10
- B- Compile time error**
- C- A garbage value
- D- Print 10 in binary format

23- Predict the output of the below code

```
#include<stdio.h>
int main()
{
    int a = 10;
    void *ptr = &a;
    printf("%d", *(int *)ptr);
    return 0;
}
```

- A- 10**
- B- Compile time error
- C- A garbage value
- D- Print 10 in Binary format

24- Predict the output of the below code

```
#include<stdio.h>
int main()
{
    int a[2] = {1, 2};
    void *ptr = &a;
    ptr = ptr + sizeof(int);
    printf("%d", *(int *)ptr);
    return 0;
}
```

- A- 2**
- B- 3
- C- 1
- D- A garbage value

25- Predict the output of the below code

```
#include <stdio.h>
int main()
{
int *i, *j;
int *ii = NULL, *jj = NULL;
if(i == j)
{
printf("This might get printed if both i and j are same by chance.");
}
if(ii == jj)
{
printf("This is always printed coz ii and jj are same.");
}
return 0;
}
```

- A- **This is always printed coz ii and jj are same.**
- B- This might get printed if both i and j are same by chance.
- C- Error at assignments of ii and jj
- D- Error at if(i==j)

26- Predict the output of the below code

```
#include <stdio.h>

void fun1() { printf("Fun1\n"); }
void fun2() { printf("Fun2\n"); }

void wrapper(void (*fun)())
{
    fun();
}

int main()
{
    wrapper(fun1);
    wrapper(fun2);
    return 0;
}
```

- A- **Fun1**  
**Fun2**
- B- Fun2  
Fun1
- C- Fun1  
Fun1
- D- Fun2

Fun2